

The Parks & Recreation Department reserves the right to modify and/or change these by-laws at any time.

GAME RULES:

- ☐ City of Frisco Adult Basketball games are played under NCAA rules unless modified with City of Frisco Rules.

OFFICIAL GAME:

- ☐ The game will consist of two 20-minute halves.
 - ☐ The clock will stop on all violations during the last two minutes of each half.
 - ☐ The clock will NOT stop during violations within the final two minutes of the game IF a team has a 15-point lead or more.
- ☐ Each team will receive one timeout per half.
 - ☐ Timeouts will be 1-minute in length.
- ☐ Overtime(s) will consist of a 3-minute period, with the clock stopping in the last minute.
- ☐ Teams must start the game with at least 5 players.
 - ☐ If, during the game, a team falls below four players, that team will forfeit the game.
- ☐ Dunking is not allowed.
 - ☐ Player(s) and/or Team(s) will be held financially responsible for any damage due to non-compliance.
 - ☐ Player(s) and/or Team(s) are subject to suspension and or termination from the league due to non-compliance.

TEAM ROSTER FORMS:

- ☐ Rosters are limited to 12 players.
- ☐ Roster changes may only be made through the Recreation Department Office prior to a team's third game.
- ☐ No individual may play on two teams in the same league on the same night.
- ☐ Players that do not appear on Team Roster Form are not allowed to participate.
- ☐ All roster forms are due to the Athletics/Aquatics Coordinator's Office twenty-four (24) hours prior to a team's first scheduled game.
- ☐ All players are required to bring a form of photo identification to each game.

TEAM WAIVER FORM:

- ☐ The Team Waiver Form must be properly completed and submitted to the Athletics/Aquatics Coordinator's Office twenty-four (24) hours prior to a team's first scheduled game.
- ☐ Players that do not appear on Team Waiver Form are not allowed to participate.
- ☐ Participation by an ineligible player will result in forfeit and/or suspension of the player, team and manager.
- ☐ Minimum age is 18 years old prior to league participation.

UNIFORM CODE:

- ☐ By the 1st game of the season, teams must have:
 - ☐ Matching reversible jerseys with a dark color and light numbers on one side and light color with dark numbers on the other side.
- ☐ Numbers must be permanently attached.
- ☐ Basketball numbers are required. These are the only eligible numbers allowed (0, 1-5, 10-15, 20-25, 30-35, 40-45, 50-55)
- ☐ No tape or permanent marker numbers will be allowed.
- ☐ No duplicate numbers will be allowed.

GAME TIMES:

- ☐ Game Times
 - ☐ 6:45 p.m.
 - ☐ 7:45 p.m.
 - ☐ 8:45 p.m.



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FORFEITS:

- ☐ Game Time is Forfeit Time.
- ☐ A forfeit will be scored a 45-0 win.
- ☐ The penalty for a team forfeiting a game is as follows:
 - ☐ 1st offense- Verbal Warning
 - ☐ 2nd offense- Written Warning
 - ☐ 3rd offense- Team is suspended for the remainder of season.
- ☐ If a team is suspended before the 4th game of the season, a revised schedule will be made for the remainder of the season.
- ☐ Any games played that involved the suspended team will be considered forfeits (wins for their opponents).
- ☐ Coaches are responsible for contacting the Recreation Department Office if it is known that you cannot field a team for a game.

LINE-UP:

- ☐ Line-ups must be turned in to the scorekeeper NO LATER than 10 minutes prior to scheduled game time.
- ☐ No additions will be made to the line-up after it has been turned in. If a player is not on the original line-up, he is not eligible to play that game.

CONDUCT AND EJECTIONS:

- ☐ Two technical fouls on one player in one game will result in an ejection of that player, AND a one game suspension.
- ☐ Three technical fouls given to one team will result in the forfeit of that game.
- ☐ Player(s) will be ejected from a game for unsportsmanlike conduct. Any situation that an official deems unsportsmanlike may be cause for ejection.
- ☐ Ejected players will automatically be suspended from their next league or playoff game. It is the responsibility of the manager and/or player who was ejected to comply with this policy. Any violation of this policy will result in further disciplinary action to possibly include expulsion from the league.
- ☐ Any player who verbally abuses a player, official or staff member during, after a game or while on suspension will be subject to suspension or expulsion at the Athletic Coordinator's discretion.
- ☐ Physical abuse of a player, official or staff member will result in EXPULSION of that player(s) from all City of Frisco Leagues for at least a one year period and possible legal action.
- ☐ The League Director will review any other actions determined to be detrimental to the league.
- ☐ Anyone ejected from a game (player or fan) for poor behavior must leave the facility property within two (2) minutes. If they do not or if they leave and return later, their team will forfeit their game for that day (even if game has already been played). If that game was played and lost, the next game will be forfeited.
- ☐ Under normal circumstances, the penalty for ejections is as follows:
 - ☐ 1st offense = 1 game suspension
 - ☐ 2nd offense = expulsion from league play for remainder of season
- ☐ The League Director reserves the right to increase or decrease the severity of penalties based on previous history, unusual or special circumstances, or to protect the integrity of the league.

PROTESTED GAMES:

- ☐ All protests must be submitted in writing and accompanied with a \$50 protest fee (Money Order ONLY made out to the City of Frisco) to the Recreation Department Office at Alumni Hall Fitness Center, within 24 hours of the completion of the protested game.
- ☐ Rule interpretation is the ONLY protestable issue that will be considered.
- ☐ Protest fees will be returned to the team ONLY if the protest is upheld.



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PLAYOFFS:

- ❑ The top 4 teams in each league will advance to the playoffs.
 - If there is a tie between one or more teams, please see 'TIEBREAKERS'.
- ❑ The playoff format will be as follows:
 - Semi-Final Round
 - 1st Place Team vs. 4th Place Team
 - 2nd Place Team vs. 3rd Place Team
 - Final Round
 - The two winning teams will play in the final round.
 - All playoff games are one-game, and will be played on the same evening.
 - Overtime rules will apply to all playoff games.

TIEBREAKERS:

In the event of more than one team ending the season with the same record, the following system will be used to determine the appropriate order of finish:

- ❑ Winner of each league will be determined by most games won.
- ❑ If two or more teams are tied, the winner will be the team that defeated the other. (Example 'A', 'B', and 'C' have identical win-loss record, but 'A' beat both 'B' and 'C'; 'A' would be the winner.)
- ❑ If there is a split between two or more teams the winner will be the team that gave up the least amount of points against the teams involved for that tie.
- ❑ If still tied, the team that has given up the least amount of points to all opponents within the league is the winner.

FACILITY:

- ❑ All games will be played at the Alumni Hall Fitness Center Gymnasium.
- ❑ No food or drink is allowed in the gym. (Bottled water or water jugs are permitted).
- ❑ Chairs must be kept on the floor covering at all times.

AWARDS:

- ❑ The winner of the playoffs will receive League Champion T-shirts.

COMMUNICATION / WEBSITE SERVICE:

- ❑ Players and teams can access league schedules, standings, results, forms and more information by going to www.friscofun.org.

LEAGUE CONTACT:

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